FABIO MORINI

GAME DEVELOPER & DESIGNER

CONTACT INFO

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- fabiomorini.github.io

SUMMARY

Hi! I'm a Game Developer for mobile games from Barcelona, Spain.

I have 6 years of experience with game engines and all the tools needed for development, including 1 year of professional experience.

Apart from being a developer I also have knowledge in Game Design, mostly by doing side projects and taking university classes.

Currently I am attending my last semester at ENTI-UB.

LANGUAGES

Italian	Native
Spanish	Fully Professional
Catalan	Fully Professional
English	Fully Professional

EDUCATION

BS, Interactive Digital Contents (Computer Science)
ENTI, University of Barcelona

2019 - 2024

EXPERIENCE

DECA Games
Remote

- **Junior Game Developer**
  Part-Time
  Oct 2023 - Present

- **C++ Developer**
  Internship
  Mar 2023 - Sep 2023
  - Identify and solve bugs and other issues in the game
  - Development of an automatic testing framework from scratch integrated into the game
  - Development of features with the Firebase interface

CORE COMPETENCIES

- **Physics, AI, Network and Gameplay Programming**
- **Programming Languages:**
  - C++, C#, C, Unreal Engine Blueprints, Kotlin, Swift, Javascript, Java, SQL, PHP, Intel x86 assembly
- **Other core skills:**
  - Game & Level Design
  - UI/UX Design
  - Game Production